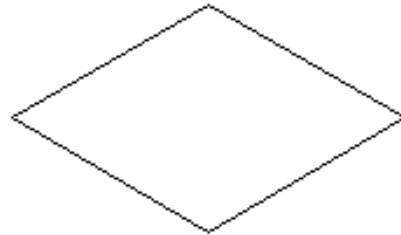


Drawing Self-defined Cornice

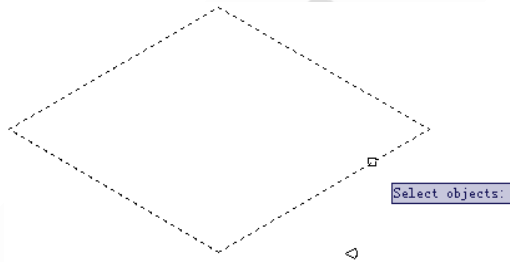
1. There are 2 elements required to make cornice. One is profile, another one is baseline.
Notice that the size for both elements should follow the real product.



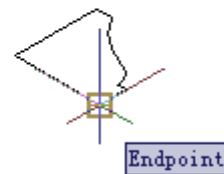
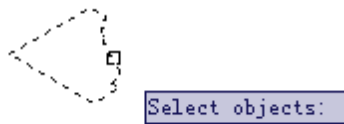
Profile made by closed polyline

Baseline by rectangle/ closed polyline

2. Go to **3D Model > Extrude by Path**. Left click to select the baseline and press Enter.



3. Left click to select the profile and press Enter. Left click to pick a corner as the base point.



4. The cornice has been generated.

